

CHARACTER SHEET

Appearance _____

BASIC LIFT (ST×ST)/5 _____ **DMG. Thr** _____ **Sw** _____

BASIC SPEED BASIC MOVE

Encumbrance		Move		Dodge	
None (0) = BL	_____	BM x 1	_____	Dodge	_____
Light (1) = 2 x BL	_____	BM x 0.8	_____	Dodge -1	_____
Medium (2) = 3 x BL	_____	BM x 0.6	_____	Dodge -2	_____
Heavy (3) = 6 x BL	_____	BM x 0.4	_____	Dodge -3	_____
X-Heavy (4) = 10 x BL	_____	BM x 0.2	_____	Dodge -4	_____

[illegible]

Languages	Spoken	Written
		☐
		☐
		☐
		☐
		☐

TL :	
Cultural Familiarities	

Reaction Modifiers	
Appearance	_____
Status	_____
Reputation	_____
_____	_____
_____	_____
_____	_____
_____	_____

[illegible]

Continue...

